

Expansion of chess club



Chess club, which takes place on a lunchtime in S9 at 1:15pm, has recently expanded to involve a variety of different board games. We have 'Blokus' is an abstract strategy game with transparent, Tetris-shaped, coloured pieces that players are trying to play onto the board. The game is a great way to develop spatial awareness and tactics.

We also have a card game called 'Port Royal' which develops the strategy of optimising each turn to earn the most coins.

There are some individual games and puzzles too. 'Chairs' can be played on your own or as part of a team and is similar to Jenga in its objective. 'Rush hour' is a single player problem solving game – there are different levels from beginner to genius. Can you work out how to get the car out of the car park?

Any more suggestions for games that promote problem solving and strategy are welcome!

Mrs Helen Allman